

Binary Heaps

September 17, 2021 10:10 AM

A set of n elements $H = \{h_1, h_2, \dots, h_n\}$ is a ^{max} heap if $H_i \geq H_{2i}$ and $H_i \geq H_{2i+1}$ for $i=1, 2, \dots$

$H = [11, 7, 3, 4, 6, 5]$ $3 = H_3 \nless H_6 = 6$

$H = [11, 9, 6, 7, 4, 3, 1]$

- ① If H is sorted in descending order it's a heap.
- ② If H is a heap H_1 is the maximum element.

We represent a heap in an array with empty slots to allow for insertions. Put $n = |H|$ is H_0 . Eg.

$H = [6, 11, 9, 7, 6, 4, 3, -]$

We visualize H as a binary tree.



- ① The children of node i are at positions $2i$ and $2i+1$.
- ② The parent of node i is $\lfloor i/2 \rfloor$

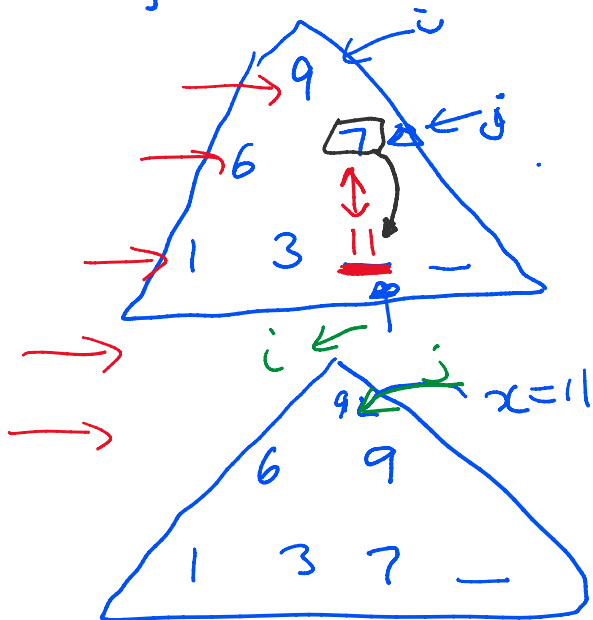
A heap H with $n = |H|$ elements supports the following operations which make a priority queue

- $H := \text{MakeHeap}(<, m)$ $O(1)$
- $x := \text{GetMax}(H) = H_1$ $O(1)$
- $\rightarrow \text{Insert}(x, H)$ $O(\log n)$
- $\rightarrow x := \text{ExtractMax}(H)$ $O(\log n)$
- $\text{IsEmpty}(H)$ $O(1)$
- $n := |H| = H_0$ $O(1)$

Inserting into a heap. $\text{Insert}(11, H)$ $H = [5, 9, 6, 7, 11, 3]$

Inserting into a heap.

Insert(11, H) H = [5 | 9 | 6 | 7 | 1 | 3]

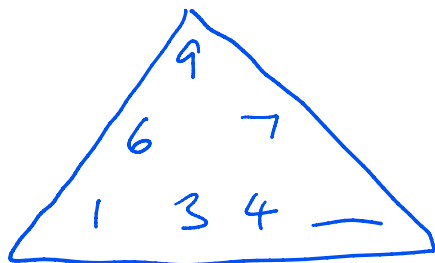
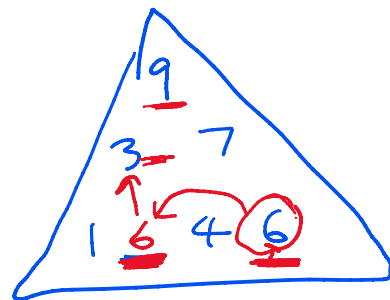
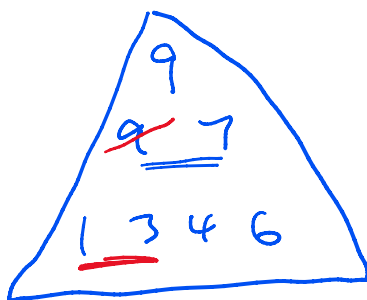
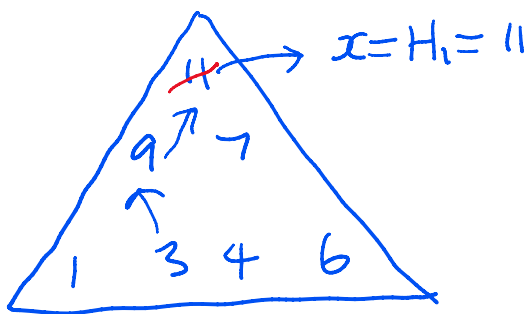


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Insert(x, H) {
  int n, i, j;
  n = |H|; = 5
  j = n + 1; = 6
  i = j / 2; = 3
  while (i > 0 && x > H[i]) {
    H[j] = H[i];
    j = i;
    i = i / 2;
  }
  H[j] = x;
}
  
```

moves & comparisons = $O(\log n)$
 $\leq \lfloor \log_2(n+1) \rfloor$

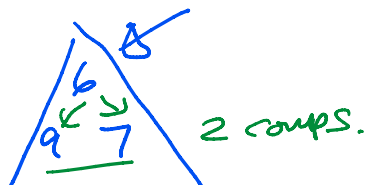
Extracting the largest element from a heap.

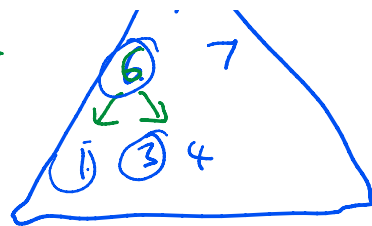
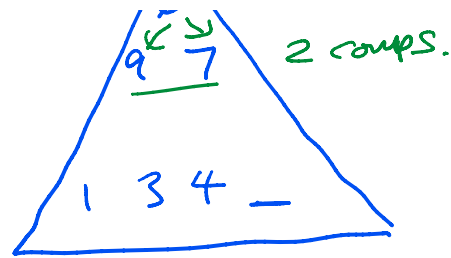


comparisons & moves
 $\leq \lfloor \log_2 n \rfloor + \lfloor \log_2 n \rfloor \in O(\log n)$.

On average = $\lfloor \log_2 n \rfloor + \underline{2}$.

The bad extract algorithm.





On average one can show we do $\approx \lfloor \log_2 n \rfloor$ comps.