

Using Maple's Groebner Basis Package.

```
> with(Groebner);  
[Basis, FGLM, HilbertDimension, HilbertPolynomial, HilbertSeries, Homogenize, InitialForm,  
InterReduce, IsBasis, IsProper, IsZeroDimensional, LeadingCoefficient, LeadingMonomial,  
LeadingTerm, MatrixOrder, MaximalIndependentSet, MonomialOrder,  
MultiplicationMatrix, MultivariateCyclicVector, NormalForm, NormalSet,  
RationalUnivariateRepresentation, Reduce, RememberBasis, SPolynomial, Solve,  
SuggestVariableOrder, Support, TestOrder, ToricIdealBasis, TrailingTerm,  
UnivariatePolynomial, Walk, WeightedDegree]
```

The commands that we will mainly use are

Basis - for computing a Groebner basis

NormalForm - for computing the remainder of a polynomial divided by a (Groebner) basis

Lets execute Buchberger's algorithm on the ideal $I = \langle f_1, f_2 \rangle$ below.

```
> f1 := x*y-y^2;  
f2 := x^3-z^2;  
G0 := [f1,f2];
```

$$f1 := xy - y^2$$

$$f2 := x^3 - z^2$$

$$G0 := [xy - y^2, x^3 - z^2]$$

We'll use the SPolynomial and LeadingMonomial commands.

And we'll use lexicographical order with $x > y > z$

```
> LeadingMonomial(f1,plex(x,y,z));  
LeadingMonomial(f2,plex(x,y,z));
```

xy

x^3

```
> f3 := SPolynomial(f1,f2,plex(x,y,z));
```

$$f3 := -x^2y^2 + yz^2$$

The NormalForm computes the remainder of $S(f1,f2)$ divided by G .

```
> f3 := NormalForm(f3,G0,plex(x,y,z));
```

$$f3 := -y^4 + yz^2$$

The remainder is not 0 so we add $f3$ to the basis.

```
> G1 := [f1,f2,f3];
```

$$G1 := [xy - y^2, x^3 - z^2, -y^4 + yz^2]$$

```
> map(LeadingMonomial,G1,plex(x,y,z));
```

$[xy, x^3, y^4]$

Now $S(f2,f3)$ reduces to 0 by Proposition 4 of 2.9 so we only need to consider

```
> f4 := SPolynomial(f1,f3,plex(x,y,z));
```

$$f4 := y^5 - xyz^2$$

```
> f4 := NormalForm(f4,G1,plex(x,y,z));
      f4:=0
```

So G1 is a Groebner basis for $I = \langle f1, f2 \rangle$. It happens to be also reduced. Let's check with Maple.

```
> G := Basis([f1,f2],plex(x,y,z));
      G:= [y^4 - yz^2, xy - y^2, x^3 - z^2]
```

```
> G1;
      [xy - y^2, x^3 - z^2, -y^4 + yz^2]
```

This polynomial is in the ideal I. Let's test this

```
> f := expand(x*f1+y*f2);
      f:= x^3 y + x^2 y - xy^2 - yz^2
```

```
> NormalForm(f,G,plex(x,y,z));
      0
```

```
> NormalForm(f+x+1,G,plex(x,y,z));
      1 + x
```

Monomial Orderings in Maple

$k[x, y, z]$	Cox, Little O'Shea text	Maple
Lexicographical order	lex with $x > y > z$	<code>plex(x,y,z)</code>
Graded lexicographical order	grlex with $x > y > z$	<code>grlex(x,y,z)</code>
Graded reverse lexicographical order	grevlex with $x > y > z$	<code>tdeg(x,y,z)</code>

```
> f := 3*x^3 + 4*x*y*z^2 + 5*y^3*z;
      f:= 4xyz^2 + 5y^3z + 3x^3
```

Notice that the LeadingTerm command in Maple returns a pair (leading coefficient,

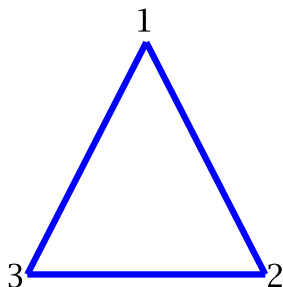
```
> LeadingMonomial(f,plex(x,y,z));
      LeadingCoefficient(f,plex(x,y,z));
      LeadingTerm(f,plex(x,y,z));
      x^3
      3
      3, x^3
```

```
> LeadingMonomial(f,grlex(x,y,z));
      LeadingCoefficient(f,grlex(x,y,z));
      xyz^2
      4
```

```
> LeadingMonomial(f,tdeg(x,y,z));
LeadingCoefficient(f,tdeg(x,y,z));
y^3 z
5
```

Graph Coloring

Let's try to color the graph C3, a cycle on three vertices with k=2 colors (it's not 2-colorable).



```
> k := 2;
S := [x1^k-1,x2^2-1,x3^2-1];
k:= 2
S:= [x1^2 - 1, x2^2 - 1, x3^2 - 1]
```

The colors are the roots of $x^2 - 1$ which are 1 and -1. These equations say each vertex can be colored with either color. But vertex 1 may not be the same color as vertex 2. So we should add the equation $x_1 + x_2 = 0$. Same for the other two edges. We have

```
> S := [op(S), x1+x2, x1+x3, x2+x3 ];
S:= [x1^2 - 1, x2^2 - 1, x3^2 - 1, x1 + x2, x1 + x3, x2 + x3]
> Basis(S,grlex(x1,x2,x3));
[1]
```

This means G is not 2-colorable. But it is 3-colorable.

```
> k := 3;
S := [x1^k-1,x2^k-1,x3^k-1,
normal((x1^k-x2^k)/(x1-x2)),
normal((x1^k-x3^k)/(x1-x3)),
normal((x2^k-x3^k)/(x2-x3))];
k:= 3
S:= [x1^3 - 1, x2^3 - 1, x3^3 - 1, x1^2 + x2x1 + x2^2, x1^2 + x1x3 + x3^2, x3^2 + x2x3 + x2^2]
> Basis(S,grlex(x1,x2,x3));
[x1 + x3 + x2, x3^2 + x2x3 + x2^2, x3^3 - 1]
```

This means x_3 can be any color, x_2 must be different from x_3 , and x_1, x_2, x_3 must have all different colors.

Solving Polynomial Equations using lex Groebner bases.

Lets work with one of the ideals we saw in class, namely

```

I = < x^2 + y + z - 1, x + y^2 + z - 1, x + y + z^2 - 1 >
> F := [x^2+y+z-1,x+y^2+z-1,x+y+z^2-1];
      F:= [x^2 + y + z - 1, y^2 + x + z - 1, z^2 + x + y - 1]
> G := Basis(F,grlex(x,y,z));
      G:= [z^2 + x + y - 1, y^2 + x + z - 1, x^2 + y + z - 1]
> H := Basis(F,plex(x,y,z));
      H:= [z^6 - 4z^4 + 4z^3 - z^2, z^4 + 2yz^2 - z^2, y^2 - z^2 - y + z, z^2 + x + y - 1]

```

We can see that the first polynomial has repeated roots.

```

> factor(H[1]);
      z^2 (z^2 + 2z - 1) (z - 1)^2

```

The Solve command in the Groebner basis package drops multiple solutions.

```

> Solve(H,[x,y,z]);
{[[z, y, -1 + x], plex(x, y, z), {}], [[z, -1 + y, x], plex(x, y, z), {}], [[z - 1, y, x], plex(x, y, z), {}], [[z^2 + 2z - 1, y - z, -z + x], plex(x, y, z), {z, z - 1}]]

```

This has split up the solutions. We can solve them explicitly using solve

```

> _EnvExplicit := true;
V := {solve(H,{x,y,z})};
      _EnvExplicit:= true
V:= {{x=0, y=0, z=1}, {x=0, y=1, z=0}, {x=1, y=0, z=0}, {x=-1-√2, y=-1-√2, z=-1-√2}, {x=√2-1, y=√2-1, z=√2-1}}
> nops(V);
      5

```

There are 5 distinct solutions in the variety V.

The PolynomialIdeals package.

The PolynomialIdeals package has additional operations for ideals. It also allows me to use < > brackets for ideals.

```

> with(PolynomialIdeals);
[<, >, Add, Contract, EliminationIdeal, EquidimensionalDecomposition, Generators, HilbertDimension, IdealContainment, IdealInfo, IdealMembership, Intersect, IsMaximal, IsPrimary, IsPrime, IsProper, IsRadical, IsZeroDimensional, MaximalIndependentSet, Multiply, NumberOfSolutions, Operators, PolynomialIdeal, PrimaryDecomposition, PrimeDecomposition, Quotient, Radical, RadicalMembership, Saturate, Simplify, UnivariatePolynomial, VanishingIdeal, ZeroDimensionalDecomposition, in, subset]
> interface(imaginaryunit = iii);
      iii

```

The above is to let me use the capital letter I for an ideal.

```

> F;
      [x^2 + y + z - 1, y^2 + x + z - 1, z^2 + x + y - 1]

```

```
> I := <F>;
```

$$I := \langle z^2 + x + y - 1, y^2 + x + z - 1, x^2 + y + z - 1 \rangle$$

The radical operation gets rid of all repeated solutions.

```
> J := Radical(I);
```

$$J := \langle z^4 + z^3 - 3z^2 + z, z^2 + x + y - 1, y^2 + x + z - 1, x^2 + y + z - 1 \rangle$$

Compute a Groebner basis for J

```
> Basis(J, plex(x, y, z));
```

$$[z^4 + z^3 - 3z^2 + z, z^3 + 2yz - z, y^2 - z^2 - y + z, z^2 + x + y - 1]$$

The PrimeDecomposition operation splits the ideal J into prime components, each of which corresponds to an irreducible variety.

```
> P := [PrimeDecomposition(J)];
```

$$P := [\langle z - 1, z^4 + z^3 - 3z^2 + z, z^2 + x + y - 1, y^2 + x + z - 1, x^2 + y + z - 1 \rangle, \langle z^2 + 2z - 1, z^4 + z^3 - 3z^2 + z, z^2 + x + y - 1, y^2 + x + z - 1, x^2 + y + z - 1 \rangle, \langle y, z, z^4 + z^3 - 3z^2 + z, z^2 + x + y - 1, y^2 + x + z - 1, x^2 + y + z - 1 \rangle, \langle z, -1 + y, z^4 + z^3 - 3z^2 + z, z^2 + x + y - 1, y^2 + x + z - 1, x^2 + y + z - 1 \rangle]$$

```
> P := map(Simplify, P);
```

$$P := [\langle x, y, z - 1 \rangle, \langle y - z, -z + x, z^2 + 2z - 1 \rangle, \langle y, z, -1 + x \rangle, \langle x, z, -1 + y \rangle]$$

From which we can see 1, 1, 2, 1 solutions. From which we can understand the output of the Solve command above.