

## Partial Derivatives and Taylor Series and Plotting for $f(x, y)$

```
> f := x^2-y^2-x*y+2*x;
```

$$f := x^2 - xy - y^2 + 2x$$

The partial derivative with respect to x and y are given by

```
> diff(f,x);
```

$$2x - y + 2$$

```
> diff(f,y);
```

$$-x - 2y$$

The second partial derivatives

```
> diff(f,x,x);
```

$$2$$

```
> diff(f,y,y);
```

$$-2$$

```
> diff(f,x,y);
```

$$-1$$

```
> diff(f,y,x);
```

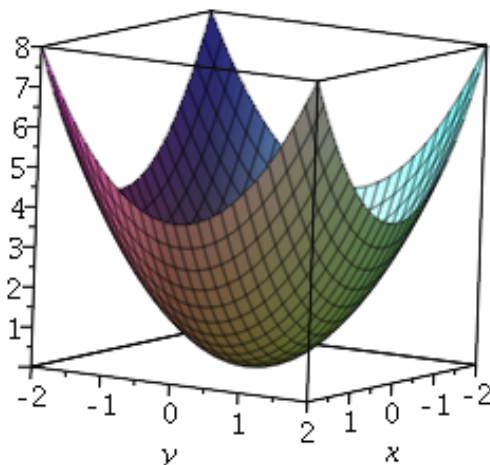
$$-1$$

To graph a function of two variables use the plot3d command.

The syntax is **plot3d**(  $f(x, y)$ ,  $x = a..b$ ,  $y = c..d$ , *optional parameters* ).

Here is a graph of  $f(x, y) = x^2 + y^2$  a paraboloid.

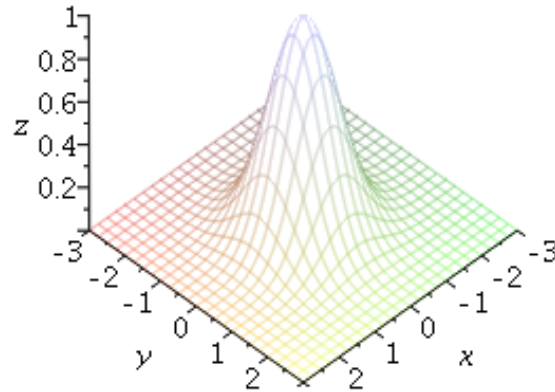
```
> plot3d( x^2+y^2, x=-2..2, y=-2..2 );
```



The following examples show some of the options. To see all the options see

```
> ?plot3d, options
```

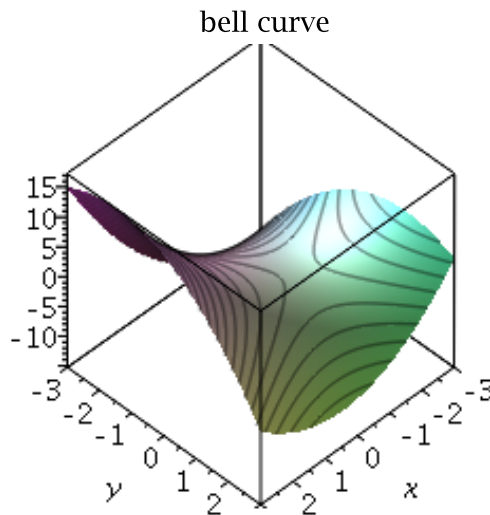
```
> plot3d( exp(-x^2-y^2), x=-3..3, y=-3..3, style=hidden, axes=
frame, labels=[x,y,z] );
```



```
> f ;
```

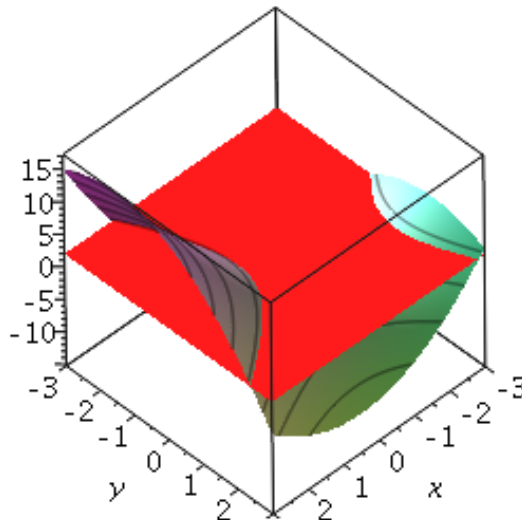
$$x^2 - xy - y^2 + 2x$$

```
> plot3d( f, x=-3..3, y=-3..3, style=patchcontour, contours=21,
title="bell curve" );
```



To solve  $f(x,y) = 2$  we can do this visually by graphing  $f(x,y)$  and the plane 2 and seeing where they intersect

```
> plot3d( [f,2], x=-3..3, y=-3..3, style=patchcontour, color=
[default, red] );
```



If we want to study the partial derivatives at a point  $x = a, y = b$  it is helpful to identify the point. I did this by drawing a spike, that is, a vertical line through the point  $(a, b)$ . First, it is helpful to use functional notation so I can write  $f(1, 1)$ .

```
> (a,b) := (1,1);
```

```
a, b := 1, 1
```

```
> f := (x,y) -> x^2-x*y-y^2+2*x;
```

```
f := (x, y) -> x2 - xy - y2 + 2x
```

```
> f(a,b);
```

```
1
```

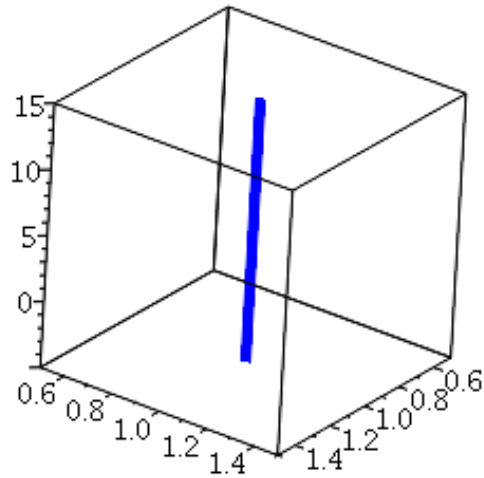
```
> f(x,y);
```

```
x2 - xy - y2 + 2x
```

```
> with(plots);
```

```
[animate, animate3d, animatecurve, arrow, changecoords, complexplot,
complexplot3d, conformal, conformal3d, contourplot, contourplot3d, coordplot,
coordplot3d, densityplot, display, dualaxisplot, fieldplot, fieldplot3d, gradplot,
gradplot3d, implicitplot, implicitplot3d, inequal, interactive, interactiveparams,
intersectplot, listcontplot, listcontplot3d, listdensityplot, listplot, listplot3d,
loglogplot, logplot, matrixplot, multiple, odeplot, pareto, plotcompare, pointplot,
pointplot3d, polarplot, polygonplot, polygonplot3d, polyhedra_supported,
polyhedraplot, rootlocus, semilogplot, setcolors, setoptions, setoptions3d,
spacecurve, sparsematrixplot, surfdata, textplot, textplot3d, tubeplot]
```

```
> spacecurve([a,b,z], z=-5..15, color=blue, thickness=5 );
```



Now, to draw the spike together with the surface we assign the plots to variables and display them together

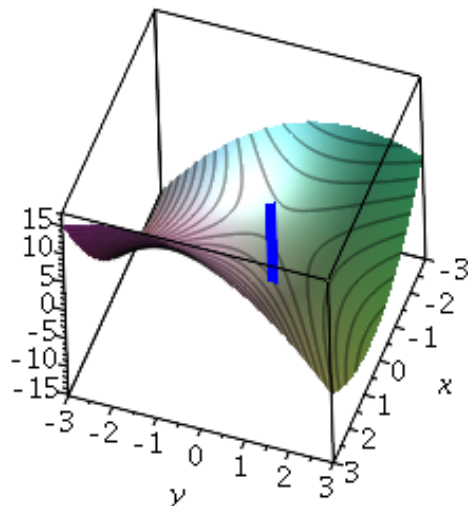
```
> P := plot3d( f(x,y), x=-3..3, y=-3..3, style=patchcontour,
contours=21 );
```

*P:= PLOT3D(...)*

```
> S := spacecurve( [a,b,z], z=-5..15, color=blue, thickness=5 );
```

*S:= PLOT3D(...)*

```
> display([P,S]);
```



The tangent lines through the point  $(a, b)$  are given by

$$Tx = f(a, b) + f'_x(a, b) \cdot (x - a) \text{ and } Ty = f(a, b) + f'_y(a, b) \cdot (y - a)$$

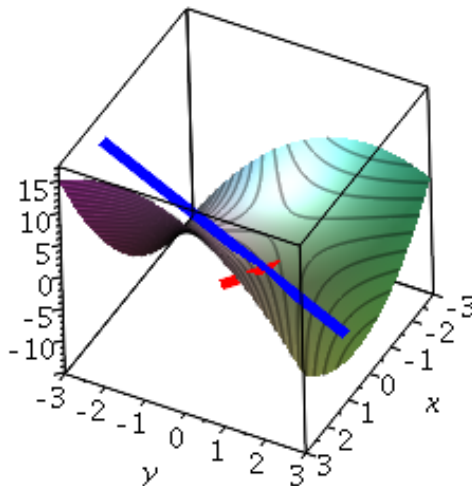
and the tangent plane is given by

$$T_{xy} = f(a, b) + f'_x(a, b) \cdot (x - a) + f'_y(a, b) \cdot (y - a)$$

```

> fx := diff( f(x,y), x );
                                     fx:= 2 x - y + 2
> fy := diff( f(x,y), y );
                                     fy:= -x - 2 y
> fxab := eval(fx,{x=a,y=b});
                                     fxab:= 3
> fyab := eval(fy,{x=a,y=b});
                                     fyab:= -3
> Tx := f(a,b) + 3*(x-a);
                                     Tx:= -2 + 3 x
> Ty := f(a,b) - 3*(y-b);
                                     Ty:= 4 - 3 y
> Txy := Tx + Ty - f(a,b);
                                     Txy:= 1 + 3 x - 3 y
> Px := spacecurve( [x,b,Tx], x=-3..3, color=red, thickness=5 );
                                     Px:= PLOT3D(...)
> Py := spacecurve( [a,y,Ty], y=-3..3, color=blue, thickness=5 );
                                     Py:= PLOT3D(...)
> display( [P,Px,Py] );

```



```

> Pxy := plot3d( Txy, x=-1..3, y=-1..3, color=yellow, lightmodel=
light1);
                                     Pxy:= PLOT3D(...)
> display( [P,Px,Py,Pxy] );

```

